

All-Asian Gaelic Games - Official Competition Rules

Note - Unless stated below the tournament will follow the rules listed in the 'GAA Official Guide 2003 – Part 2 -Playing Rules Hurling and Football'

1. A 'Tournament Committee' will preside over any queries or decisions that may arise over the course of the tournament. Their decision is final. The Committee will consist of five members and will be made up of members of the Asian County Board (ACB).
2. Entry to the competition is ONLY open to clubs registered with the ACB. An entrance fee will be payable to help defray running expenses of the tournament. This fee will be communicated to all clubs in advance of the games and must be pre-paid in advance by a given date. If a club fee or players' fee has not been paid, the club/individual will be prevented from playing.
3. Insurance - Each individual is responsible for arranging their own insurance cover for the duration of the games. Each club/individual is required to sign a waiver form in advance of the tournament, removing any liability on the part of the Asian County board in the event of injury.
4. No player may be named on more than one team list. A player may not switch clubs under any circumstances.
5. Teams are limited to a maximum of twelve (12) players with a maximum of nine (9) on the field of play at any one time. All A-competition panels must be registered with the organizing committee before the commencement of the tournament. The last date for registration of A-competition players is Sept 30th, 2008. No player will be allowed to take part in the A-competitions unless registered on or before this date unless, under exceptional circumstances (injury, etc.) a player needs to be replaced. An application for replacing an A-competition player must be made before the start of the games on Sat, Oct 11th. The required documentation must be provided along with a detailed reason for the replacement. The Tournament Committee reserves the rights to allow the replacement.
6. Player Registration and Eligibility:

A-Panels –

- a. A copy of all A-competition players' passports and visas must be provided to the ACB before September 30th, 2008.
- b. A-competition players must:
 - i. Be currently permanently residing in the city which they represent OR
 - ii. Have permanently resided in the city and have left said city no earlier than 6-months prior to the start of the All Asian Games

B-Panels –

- c. Guest players are permitted to take part in the B competitions. Registration will be accepted before the beginning of the first matches.

All queries on player eligibility should be submitted to the Tournament Committee who will have the power to impose penalties on offending clubs after a full investigation. Penalties may include banning the player(s) from the current tournament and/or banning an offending club from participating in future tournaments.

7. Each pool game will have 7-minute halves with a 2-minute break at half time. All Cup finals will have 10-minute halves with 2-minutes break between halves. Other finals will remain at 7-minutes each way.
8. The referees to be used will consist of official GAA referees plus nominated referees from the member clubs of the ACB. All referees should be disciplined and be fully aware of the rules of the Asian Gaelic Games.
9. Umpires, lines people and substitute officials will be provided by the clubs participating. Four (4) officials from each team playing a match two (2) matches after the current match on a given field are required. The Official's Coordinator will work with the clubs to ensure this is followed. Each club must provide the names of their match officials before Sept 30th. Any team who fails to provide or refuses to provide match officials when they are scheduled to will forfeit their next game.
10. If there is a tie at the end of a knock-out game, one extra 'half' of four (4) minutes extra time will be played, if the game is still tied after this time, a further extra period will be played indefinitely until one of the teams score, either point or a goal, at which stage they will be declared the winner.
11. Due to the large number of matches to be played, teams must report to the match official and be ready to start their match

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10 minutes before the scheduled start time. As soon as the previous game ends the two teams will take the field. The referee will throw the ball in on time even if a team does not have all its players on the pitch. Each team must have a minimum of 7 players on the field for the game to start at the beginning of each half. A team that causes a game to be delayed for more than 2 minutes will forfeit the game.

12. In the event of a colour clash, one team chosen by the toss of a coin, will wear an alternative jersey or bibs to be provided by the ACB.
13. Each panel should have individual standard numbers (ie. 1, 2, 3) on their kits. A player who is carded should report their correct name to the referee. Any abuse of this rule will result in the player being banned for the rest of the tournament.
14. A sending off from a straight red card will result in a one-match ban. A sending off due to two yellow cards disqualifies that player from the remainder of the game. During normal time a team that has been reduced in number may not replace the players sent off with other players from their panel. In the event of a game going to extra time any team that has been reduced in numbers, due to sending offs, can field a full team of nine (9) with the condition that the payer(s) sent off cannot take part in any extra time periods.
15. Two points will be awarded for a win, one point for a draw. There are no points for a loss.
16. In the case where two or more teams are tied with the same number of pool points, the finishing order of the tied teams will be determined by the following means:
 - i. If teams are still tied, then they will be sorted by their net total score from the pool games (total points for minus total points against), the team with the highest net score will finish highest etc
 - ii. If teams are still tied then they will be sorted by the number of goals scored, higher number finishing higher etc.
 - iii. If teams are still tied they will be sorted by least number of goals scored against them, lower number finishing higher etc.
 - iv. Teams will be sorted by the number of penalty points awarded against them, the lower number finishing higher. (Straight Red Card = 4pts, Red Card from 2 Yellow Cards = 3pts, One Yellow Card = 1pt)
 - v. If after the above criteria both teams are still tied a '45's Shoot-Out' will take place. Different players in turn will take 3 kicks and if the competition is still undecided this will be followed by 'sudden death' ie. one kick after another from each team, until an overall winner is decided. For the ladies tournament a '25's will replace the '45's'. Only points will count in this shoot out. Goals do not count as scores.
17. Penalty kicks are awarded as normal when a player is fouled in the box.
18. Other rules:
 - i. Substitutions can be made as often as wished but only with the consent of a touchline official and from the 'substitution area' which is the zone in the center of the field between the two 45-yard lines. A player coming off must have stepped off the pitch between the two 45-yard flags before a substitute can step on the pitch to replace the player. A team substituting from anywhere other than the center line will be subject to the following penalties:
 - a. First offence by the team, 22 yard/meter free to the opposing team
 - b. Second offence yellow card to the substituting player plus 22 yard/meter free to the opposing team
 - ii. The ball may be picked up off the ground in open play without the use of a player's foot. The player must be on his/her feet. Any attempt to pick the ball up while a player is on the ground will result in a free to the opposing team. However, the ball may be hit away from the body with the hand while a player is on the ground. A player cannot score with their hand while on the ground.
 - iii. All players are reminded that playing with long nails without gloves is prohibited. If a player is in breach he/she should either trim their nails or wear gloves.
 - iv. There is no 'square ball' rule in the tournament
 - v. 45's, free kicks and sideline kicks may be taken from the ground or from the hands
 - vi. Kick-outs (can be taken from the hands or off the ground):
 - a. After a wide, within the small square
 - b. After a score, from the 14-yard line